

TQFT seminar notes for presentation on 1 Mar understand

2D TQFTs and Frobenius algebras

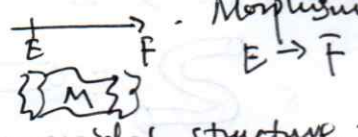
what is going on in finite sp. version of Chem-Simons. Dijkgraaf-Witten theory  
 TQFT w/o analysis of path integral theory  
 simp. non-hiv. eq. of TQFT  
 alg. perspective  
 simp. non-hiv. eq. of TQFT  
 phys. perspective  
 understand an important first example of TQFT.  
 come together in a very nice way!

Today's aim: 'Clarify' all 2D TQFTs

Recall last week: definition of TQFT + classification of 1-D TQFT.  
 Let's review definition of TQFT as certain things will become imp.

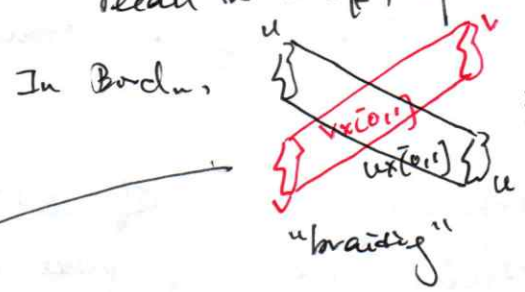
Def of  $(n-1)+1$ -dim TQFT: (today,  $n=2$ )

Category  $\text{Bord}_n$ : objects: closed, oriented  $(n-1)$ -folds  
 Morphisms: (oriented) bordisms  $M$  from  $E$  to  $F$   
 (orientat. - preserv.) diffeomorphism rel.  $E, F$   
 i.e. "hold  $E, F$  completely fixed"



Convention:  $\{M\}$   
 $\text{Bord}_n$  has monoidal structure: obvious disjoint union.  
 + symmetric (monoidal) structure:

recall in  $\text{Vect}_F$ , symm. structure given by  $U \otimes V \xrightarrow{\sim} V \otimes U$   
 $u \otimes v \mapsto v \otimes u$



NOT (in general) identity even if  $U=V$ !  
 (recall equiv. of morphisms must hold  $UV$  and  $VU$  fixed)

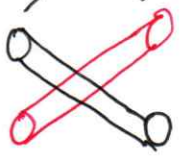
TQFT is symm. monoidal functor  $f: \text{Bord}_n \rightarrow \text{Vect}_F$

sends ~~braiding~~  $\cup$  to  $\otimes$   
 sends braiding to braiding

objects: pts  $+$   $-$  1-D  
 two different objects  
 Morphisms: identified as same object

(orientat. - preserv.) diffeomorphisms to  $\mathbb{Q}$   
 2-D: So "all" objects are  $\emptyset, \mathbb{Q}, \mathbb{Q}\mathbb{Q}, \dots$

Upshot: since we identify  $\mathbb{Q}$  and  $\mathbb{Q}$ , there is no need to keep track of orientat's today (or rather, all orientat's are implicit)




Is this  $\cong$  ? Ans: NO! As we have to hold source + target fixed: the colour coding makes this clear (cannot send black to red)

However: TQFT being a symm. functor means it must always send to  $(u \otimes v \rightarrow v \otimes u)$  Hence why we usually do not think much of it


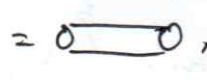
Recall Aim 1: classify 2D TQFTs. So let  $Z$  denote any 2D TQFT.

Since we focused on duality last week, today we will take an approach that emphasizes that.

In particular recall last week: because we had a morphism that looks like this: , we saw:

(1)  $Z(\emptyset)$  is f.d., say  $= V$ .

(2)  $Z(\emptyset)$  is its dual  $\leadsto$  what we mean is  $Z(\text{pair of pants})$  gives a non-degenerate pairing  $\langle \cdot, \cdot \rangle : V \times V \rightarrow \mathbb{F}$ .


(3) In fact, from the proof last week (recall we had things like  = , etc.)

we can deduce  $Z(\text{circle})$  must be the coevaluation map of the pairing  $\langle \cdot, \cdot \rangle$ ; i.e.  $\mathbb{F}$  sends  $1 \mapsto \sum v_i \otimes v_i^*$ .


In 1-D case, by considering , it is <sup>essentially</sup> the end of the story.

Q: what can we do in 2-D that we can't in 1-D?

a) Recall last week we also saw this interesting feature of TQFT:

If we have a cobordism , then  $Z(\text{circle})$  essentially picks out an element of  $V$ . (what is this ele. of  $V$ ?)

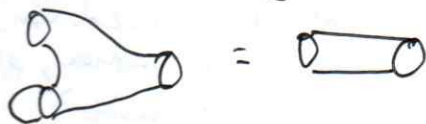
(Can't do this in 1-D!)

b) Prototypical example when we say cobordism: 

$Z(\text{pair of pants})$  is a map  $V \otimes V \rightarrow V$  (Can't do this in 1-D!)

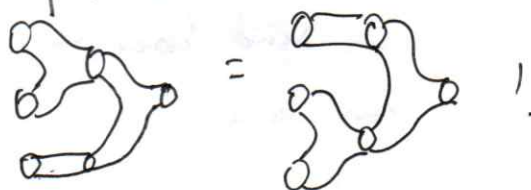
This is nothing but a multiplication in  $V$ , making  $V$  an  $\mathbb{F}$ -algebra!

check: - unit? Is precisely the ele given by  $\emptyset$ , because of


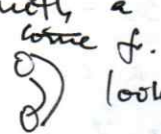



~~is~~ " $v \otimes 1 \mapsto v$ "

- associativity? Yes, as


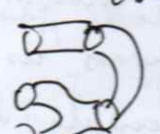


So now: given 2D TQFT  $\mathcal{Z}$ , get  $V$  a f.d.  $\mathbb{F}$ -alg (unital, associative)

Non-deg pair can with a non-deg. pairing  $\langle \cdot, \cdot \rangle$ .  
 Is that all?  and  look similar. Let's try to apply the maneuvers of unital & associativity to  $\mathcal{Z}$ .

- Unit:  =  $\langle \cdot, 1 \rangle$ , a linear functional  $V \rightarrow \mathbb{F}$  defined by  $v \mapsto \langle v, 1 \rangle$ .


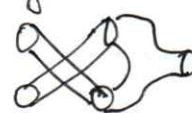
Nasty work, ~~but this work~~ for now (but we will return to it later!)

- Associativity:  =  i.e.  $\langle xy, z \rangle = \langle x, yz \rangle$ .

Such  $\langle \cdot, \cdot \rangle$  is also called associative!

Upside: given 2D TQFT  $\mathcal{Z}$ , get  $V$  a f.d.  $\mathbb{F}$ -alg (unital, assoc.) with non-deg associative pairing  $\langle \cdot, \cdot \rangle$

Def:  $V$  a Frobenius alg.!

One of the most important properties in algebra: commutativity  
 Is  $V$  comm.? Yes!! Check:  = 

" $x \mapsto xy$ " " $y \mapsto yx$ "

Recall need hold source and target fixed. But we can just twist!

Have shown:

Prop: Given 2-D TQFT  $\mathcal{Z}$ , get a comm. Frob. alg.  $V$ .

In fact:

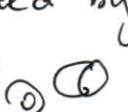



Thm: The converse is true: a comm. Frob. alg  $V$  is sufficient to fully

define a 2-D TQFT  $\mathcal{Z}$ . Forget about ~~having~~ TQFT. Just start in  $V$ .

How to prove this? First qu: what is needed to define a 2-D TQFT?

Recall for 1-D TQFT: look at generators & relations.

For 2-D TQFT; we can do the same b/c we have classification of surfaces.

Prop:  $Bord_2$  is generated by object  $\emptyset$  (under disjoint union) and morphisms    (and ) } etc. cobordisms

Rule: What does it mean to 'generate'? Every morphism can be written as a composite/disjoint union where in each piece, just ~~one~~ one of the above 'elementary' morphisms.



PF: Morse theory (indices of critical points con. to the above) . □

Prob: Why can't we do the same in 3D and higher? Actually, clue is in the above use of Morse theory: a critical pt. of index 1 is just a saddle: how do we know it is locally a pair of pants (we can already see there are two diff. directions, so this is not sth trivial)

This requires a detailed argument which is only feasible in the 2D case (cf. Hirsch, Diff. Top 1)  $\rightarrow$  essentially the pt. of clambust of surfaces

This also hints at the need for extended TQFT: if we allow just a saddle by itself to count as a morphism, then such obstacles would be reduced. But that requires us to also allow 0-dim mfd's in a 2D TQFT: sth which is precisely what extended TQFT does!

So need to define TQFT on these elementary basisms - we already know what

$\mathbb{Q}$  and  $\mathbb{Z}$  have to be: the unit & multiplicative. So suff. consider  $\mathbb{Z} \times \mathbb{Z}$  and  $\mathbb{Q}$ . (Also we earlier said  $\mathbb{Z} \times \mathbb{Z}$  is also known.)

Now we have already seen  $\mathbb{Q}$  but deferred it to later! (later  $\langle v, v \rangle$  by anoth.)

It must be the linear fct given by  $v \mapsto \langle v, 1 \rangle$

[Proposition: there is 1-1 cor. between annc. pairs and linear functionals.]

Given annc. pair, we have seen how to produce a linear functional.

Conversely, given linear functional  $\sum \mathbb{Q}$ , from " $\mathbb{Z} = \mathbb{Z} \times \mathbb{Z}$ " we see that a pair should be given by  $\langle x, y \rangle = \sum (x, y)$ .

The non-deg condition con. to:  $\exists \ker \sum$  has no (non-trivial) ideals. (Algebra exercise!)

So can also define Fub. alg. by existence of such linear fct: more useful algebraically, but the ~~non-deg~~ condition has no good interpretation in TQFT setting.]

More interesting one is  $\mathbb{Z} \times \mathbb{Z}$ . Recall that for  $\mathbb{Z} \times \mathbb{Z}$  we compared it with

$\mathbb{Z}$ . So now we compare it with  $\mathbb{C}$ ; recall at the start we said

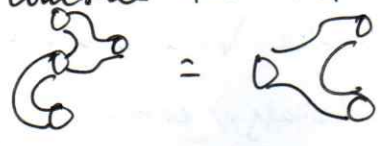
this must be the ~~spa~~ coevaluation annc. to the non-deg. pair  $\mathbb{Z}$ ,

i.e.  $1 \mapsto \sum v_i \otimes v_i^*$ .

How to define  $\mathbb{Z} \times \mathbb{Z}$  using  $\mathbb{C}$  and what we currently have?

Start with  $\mathbb{C}$ : now need one input

outputs  $V$  so should combine two into one: (but want two)



and now have three  $\mathbb{C}$  and what we are saying: If we have such a  $V \rightarrow V \otimes V$  which can be used to define a TFT, it has to be equal to this composition. (Same for  $\mathbb{C}$ .)

In other words it must correspond to  $V \rightarrow V \otimes V$  sending  $\mathbb{C}$ .

$$v \mapsto \sum v_i \otimes v_i \otimes v_i^* \mapsto \sum (v v_i) \otimes v_i^*$$

Obvious question: does this coincide with  $\mathbb{C}$ ? If it doesn't, then there is no hope of defining a TFT starting with  $V$ . This is sth that has to be checked independently of TFT considerations, i.e. purely algebraically:

$$\text{Is } \sum (v v_i) \otimes v_i^* = \sum v_i \otimes (v_i^* v) ?$$

Standard technique: have non-deg form  $\langle \cdot, \cdot \rangle, \gamma$ , as basis & dual basis.

Multiplication:  $v v_i$  is hard to handle. So write

$$\sum_{i,j} \langle v v_i, v_j^* \rangle v_j \otimes v_i^* \quad \sum_{i,j} v_i \otimes v_j^* \langle v_j, v_i^* v \rangle$$

Now swap  $i, j$ .

$$\sum_{i,j} v_i \otimes v_j^* \langle v v_j, v_i^* \rangle$$

So get a 'canonical'  $V \rightarrow V \otimes V$  starting from  $V$  a comm. Frob. alg.

This is a comultiplication on  $V$ !

Similar to multiplication: check:

① Counit: a  $V \rightarrow \mathbb{C}$ , obvious candidate is  $\mathbb{C}$ !

want sth like  $\mathbb{C} = \mathbb{C} \otimes \mathbb{C}$

i.e.  $\sum \langle v v_i, 1 \rangle v_i^* = v$  ? Yes!

② Coassociativity:  $\mathbb{C} = \mathbb{C} \otimes \mathbb{C}$

$$v \mapsto \sum (v v_i) \otimes v_i^* \mapsto \sum v_j \otimes (v_j^* (v v_i) \otimes v_i^*)$$

$$v \mapsto \sum v_j \otimes (v_j^* v) \mapsto \sum v_j \otimes ((v_j^* v) v_i^*) \otimes v_i^*$$

} so essentially follows from associativity.

③ Cocommutativity:  $\mathbb{C} = \mathbb{C}$

$$v \mapsto \sum (v v_i) \otimes v_i^* \mapsto \sum v_i^* \otimes (v v_i)$$

$$v \mapsto \sum v_i^* \otimes (v_i v)$$

} so essentially follows from commutativity.

Rule: Now  $V$  has unit, mult, comult, counit which ~~with~~ correspond to the four elementary bordisms to be used to define the 2D TQFT.

Rule that this does NOT make  $V$  a bialgebra, as <sup>the</sup> comult <sup>here</sup> sends  $1 \mapsto \sum v_i \otimes v_i^*$  (where in bialg. comult sends  $1 \mapsto 1 \otimes 1$ .)

Although some  $V$  bialg (e.g. Hopf alg) are also then Frob. alg.   
 <sub>impl</sub>

this means we have two different counits on the alg.

Now we have specified ~~what the~~ what map the TQFT should send each ele. cobordism to.


Now we need to check the most imp't thing: is this well-defined?!


i.e. given any ~~two~~ cobordism and two diff. decompositions into ele.

cobordisms, do the con. linear maps agree?

Sketch pf.

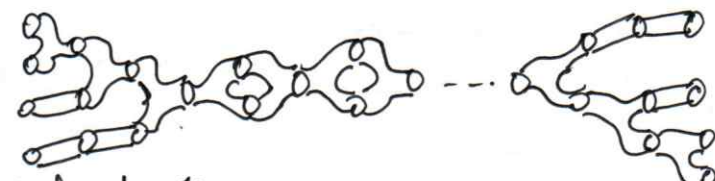
# Idea: Given two decoms, ~~put them~~ <sup>show that they coincide w/ the lin. map attached to a</sup> ~~both~~ <sup>certain</sup> normal form by relations which we know hold between the lin. maps assigned to the ele. cobordisms;   
 These two normal forms must coincide by genus considerations, etc.

Step: ① Do above for conn. cobordisms w/o braid   $\rightarrow$  this is the meat of the proof!



② For conn. w/ braid , inductively remove them (not immediate but just technicality)

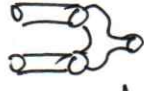

③ For disconnected cobordisms: just add some ~~to~~ braids at the





end to view them as disjoint unions (✓)

Normal form:  (if source =  $\emptyset$ , then start w/  $\emptyset$ ; similar for target)

① How to bring to normal form? Move all  left (& all  right.)

Along the way to moving left, what can  meet? (resp.  right)

- Identity: pass through  =    
 (id  $\circ$  mult = mult  $\circ$  id)

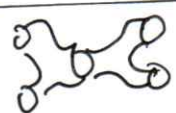
-  $\emptyset$ : disappear:  =  (resp.  $\emptyset$ : disappear  =  (counit))   
 (in  $V$ , the unit is indeed unit for mult.)


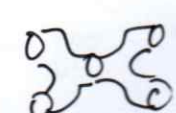
- : two cases. (resp.  ...)

a)  : then just view it as middle part of normal form.

b)  : This represents a composition

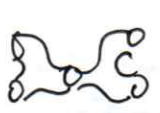

$$v \otimes w \mapsto \sum v_i \otimes (v_i^* v) \otimes w \mapsto \sum v_i \otimes (v_i^* v w)$$


which is hence equal to 

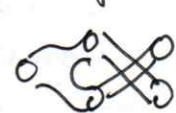
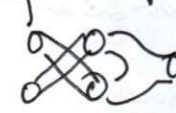
Similarly  = 

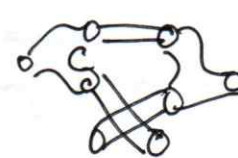
This is the most important relation, called the Frobenius relation, and  $\therefore$  we have exhausted all cases, also the last of the generating relations we need.

Prk: This relation is about "how multiplications & comultiplications commute". In a bialgebra, comult is an alg. hom., so mult & comult

commute by  = 

Step 2 To handle  : can assume inductively surrounding <sup>normal</sup> areas are in normal form. So only a few cases:

 (resp.  ) :  $w$ comm. resp. comm.

 :  $v \otimes w \mapsto \sum (v v_i) \otimes v_i^* \otimes w$   
 $\mapsto \sum (v v_i) \otimes w \otimes v_i^*$   
 $\mapsto \sum (v w v_i) \otimes v_i^*$

so it is equal to  again, allowing us to remove this braiding.

This completes the proof (sketch) of the main thm. □

Remarks on pt of the main thm:

Point is ~~being~~ interesting but brief: because it can't generalise!

~~Focus on the key takeaways: none in~~

However, it can help us answer a more interesting qn:  
as always, when we want to study sth, we should always start in the simplest case & see what it tells us.

What if we want to generalise this to higher dimensions?

what works:

1-D: specify on  $\bullet$

2-D: specify on  $\bigcirc$

~~Morse theory to split into elementary cobordisms~~

Duality: 1-D: tells you  $\bullet$   
2-D: non-deg. pair  $\bullet$

Morse theory to split into elementary cobordisms.

what doesn't:

3-D ~~above~~ (say): specify on all surfaces of genus  $g$ ??  
( $g, 0$ )

Fix: extended TQFT: extend all the way down to 0-folds (pt) and specify on pt.

"(Cobordism hypothesis: suffice to specify on pt!)"

Fix: Cobordism hypothesis: use duality data in essential way.  
Notion of "fully dualizable"

Ex. in 2-D case: need (much more) extra work to say that saddle pt is just pair of pants.

Fix: extended TQFT to split into more local cobordisms (e.g. just saddle itself). This also gives us more flexibility when using it to compute invariants (next).

In particular: above treatment of TQFTs requires us to understand all surfaces completely. ~~stth~~ So using it to then compute invariants attached to surfaces is somewhat 'reverse':

What we will do next: illustrate how TQFT is usually used to compute invariants: find a TQFT defined 'by nature' i.e. 'globally', then see what it does locally and use that to compute.

After the break... 8



Example

(Other similar thg, e.g. Hopt alg)

Most standard example of Frobenius alg. from algebraist's perspective: group alg.  $\mathbb{C}[G]$  for a finite gp  $G$ .

(char  $\neq$ , alg-closed, of course, this is not comm. Take its center  $V$ : those elements with same coefficient on each conjugacy class.  $\cong$  class function on  $G$  (w product as convolution)

Rep theory of finite gps: characters of reps are class f's, and there is a bilinear form

$$\langle \phi, \psi \rangle = \frac{1}{|G|} \sum \phi(g) \psi(g^{-1})$$

wrt which the char of the irreps  $\phi_1, \dots, \phi_k$  of  $G$  form an orthonormal basis (b/c this form essentially computes the dim of the Hom space)

Can check this pair is assoc., so  $V$  is ~~not~~ a Frob alg. w this pair.

The unit  $1$  ~~char of the rep~~ and cov. lin. f'  $\phi \mapsto \langle \phi, 1 \rangle = \frac{\phi(1)}{|G|}$  (count)

( $= \frac{\dim V_\phi}{|G|}$  where  $V_\phi$  is char of irrep.  $\phi$  of  $V_\phi$  the cov. rep.)

~~Since have pnb let the char of the irreps be  $\phi_1, \dots, \phi_k$  ( $k = \#$  conj. classes of  $G$ )~~

~~Last thing we don't know abt  $V$  is its convolution  $\Delta$~~

~~Suppose it sends  $\phi_i$  to  $\Delta(\phi_i) = \sum_{j,k} c_{jk}^i \phi_j \otimes \phi_k$ .~~

~~Then  $\Delta$  has to satisfy counit:  $\phi_i = \sum_{j,k} \frac{c_{jk}^i \phi_j(1)}{|G|} \phi_k = \sum_{j,k} c_{jk}^i \frac{\phi_j(1)}{|G|} \phi_k$~~



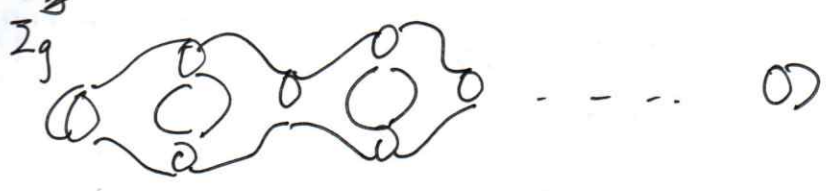
Counit is simple:  $v \mapsto \sum (v \phi_i) \otimes \phi_i$  and counit  $\lambda$

So Need to understand the multiplication  $\lambda$  in  $V$  wrt  $\phi_1, \dots, \phi_k$ . In fact one can show  $\psi_i = \frac{\phi_i(1)}{|G|} \phi_i$  satisfy  $\psi_i^2 = \psi_i, \psi_i \psi_j = 0$ . (Why? The  $\psi_i$  act as scalars on each irrep  $\#$ , taking trace & using the orthogonality relation we see they act as id on its cov. irrep and 0 on the others, so they are the primitive central idempotents in the block decomp. of  $\mathbb{C}[G]$ .)

So  $\phi_i^2 = \left(\frac{\phi_i(1)}{|G|}\right)^{-1} \psi_i, \phi_i \phi_j = 0$ .

~~But these~~  $V$  defines a TQFT  $\mathcal{Z}$ , and Now want to use  $\mathcal{Z}$  to compute invariants of surfaces.

Closed Surface  $\Sigma_g$  of genus  $g$ : compute  $\int$  locally in normal form:



each of these sends

$$v \mapsto \sum (v\phi_i) \otimes \phi_i \mapsto \int \Sigma \phi_i^2$$

$$\int \Sigma \phi_i^2 \mapsto \int \Sigma \phi_i^2$$

So  $1 \mapsto \sum \phi_i^{2g}$  (recall  $\phi_i \phi_j = 0$ )

$$\sum \left( \frac{\phi_i(1)}{|G|} \right)^{2g} \phi_i \mapsto \sum \left( \frac{\phi_i(1)}{|G|} \right)^{2-2g} = \sum \left( \frac{\dim V_i}{|G|} \right)^{2-2g} \chi(\Sigma_g)$$

Observe: only invariant of  $\Sigma_g$  we get is just its Euler characteristic  $\chi$ .  
 This whole process hinges on fact that we know classification of surfaces;  
 A ~~does not~~ cannot <sup>a priori</sup> give us any interesting invariants beyond those which we already know of. classification of surfaces (i.e. genus,  $\chi$ , etc)  
 Also: above const. is artificial & essentially rep-theoretic.

~~To have hope of~~ Soln: We need to define the TQFT by ~~the~~ a process independently of the known classification of surfaces. Then we can check that the local pieces agree with the local def: above and the computation of the invariant will be by chopping into pieces as above.

Recall from last weeks the "motivat: for TQFT".

To each object in  $\text{Bord}_n$  ( $(n-1)$ -fold) is assigned a Hilbert space which is a space of funct's on some kind of space of fields.

So here suppose for  $*_{\Lambda}^E$  a 1-fold we ~~assign~~ have "space of fields" = principal  $G$ -bundles over  $E$   $\text{Pin}_G(E)$   
 and the cov. ~~the~~ "Hilbert space" is funct's on iso. classes of prin.  $G$ -bundles over  $E$ .  $L^2(\text{Pin}_G(E))$ .

To a cobordism should cov. a linear map between the two  $\mathbb{C}$  spaces which should be given by a sort of path integral.

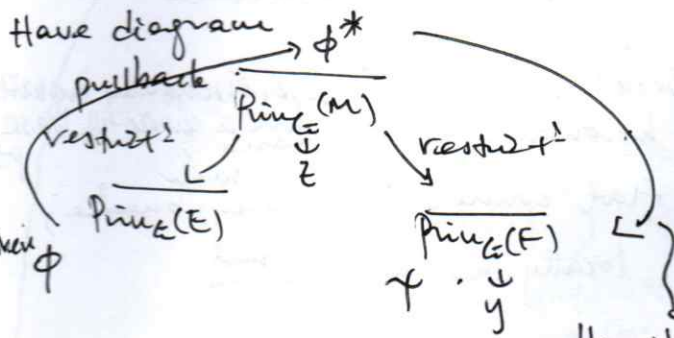
so need measure on "space of fields" -

For  $P \in \text{Pin}_G(E)$ , define  $\mu(P) = \frac{1}{|\text{Aut}(P)|}$

Given cobordism



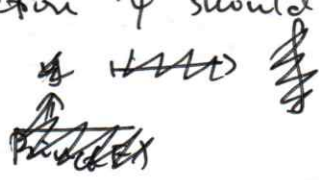
want lin. fct  $L^2(\overline{\text{Pin}}_G(E)) \rightarrow L^2(\overline{\text{Pin}}_G(F))$



How to pushforward?

Integration along fibers.

New function  $\psi$  should send  $y \in \overline{\text{Pin}}_G(F)$



$$\psi(y) \mu(y) = \int \phi^*(z) \mu(z)$$

"path integral" which is just a finite sum!

integrating over things with a certain boundary condition. In fin. gp. case, no analytic difficulties, everything is rigorous.

$$\psi(y) = |\text{Aut}(y)| \sum_{\substack{z \in \overline{\text{Pin}}_G(M) \\ z \text{ restricts to } y}} \phi^*(z) \frac{1}{|\text{Aut}(z)|}$$

$$= |\text{Aut}(y)| \sum_z \phi(z|_E) \frac{1}{|\text{Aut}(z)|}$$

Here the action functional is trivial.

Can check this is indeed functional (respects composition) (can refer to Bae paper above) so this defines a TQFT independent of choices of surfaces!

Concretely, what does this mean, in our example, esp.?

Need to understand the main player "space of fields"  $\overline{\text{Pin}}_G(E)$  better, with  $E=S^1$  as our guiding example.

First of all: since  $G$  ~~finite~~ <sup>discrete</sup>, prin.  $G$ -bundle is just a (regular) covering space over  $E$ ; not nec. connected.

We know <sup>such</sup> covering spaces are classified by quotients of  $\pi_1(E)$  (its group of deck transformations).

have <sup>(simple)</sup> transitive action of  $G$  on  $G$ .  
E.g.  $E=S^1$   $G=\mathbb{Z}/3\mathbb{Z}$



In this way one can establish:

~~$\text{Prin}_G(E) \cong \text{Hom}(\pi_1(E), G)$~~

$\text{Prop: } \wedge \quad \text{Prin}_G(E) \cong \text{Hom}(\pi_1(E), G) / G\text{-conj.}$

Prks: Deckp?   
 - ~~is~~ is a subgp of G, but need not be whole G.

- ~~is~~ Principal G-bundle has extra structure

(G-action), so consider maps  $\text{Hom}(\pi_1(E), G)$

- In the language of G-bundles, (ie. embeddings of Deckp) into G  $\rightarrow$  here, essentially implicitly have a choice of base pt.   
 ~~explicitly, one~~ the development is via holonomy/monodromy since G discrete there is a natural flat connect: on any bundle; giving notion of "parallel transport": locally we have  $\begin{matrix} \rightarrow \\ \rightarrow \end{matrix}$

which allows us to consider holonomy: given an ele. of  $\pi_1(E)$ , going once around the cov. loop we may end up at a diff. pt.,

giving a cov. ele. of G. (essentially manifest of the fact it is cov. sp.)   
 ~~when are two bundles equivalent~~   
 - Morphisms of G-bundles will conjugate the holonomy. (Example for  $G = \mathbb{Z}/3\mathbb{Z}$ )

Principal G-bundles have more structure than coverg spaces, so this ~~point~~ is rather low-tech; still a few details to check + make it approach

A more high-brow proof: recall  $\text{Prin}_G(E) \cong [E, BG]$  all prede.   
 In fact for G discrete, w/ long exact homotopy seq on  $\begin{matrix} E \\ \downarrow \\ BG \end{matrix}$  and fact that characterizing prop. of univ. bundle is  $E \rightarrow BG$  has all trivial homotopy gps (weakly contractible), we see that  $BG$  is a  $K(G, 1)$ .   
 Then  $[E, BG]$  for a base pt  $e \in E$ ,  $[E, BG]_{\text{base pt}} \cong \text{Hom}(\pi_1(E), G)$  (PT in chap 1 of Hatcher's alg. top textbk is essentially obstruct-theoretic)   
 so  $[E, BG] \cong \text{Hom}(\pi_1(E), G) / G\text{-conj.}$

Back to our example.

We see  $Z(O) = f$ 's on conjugacy classes of  $G = \mathbb{V}$

Multiplicat: =  $\left. \begin{matrix} f \\ g \\ h \end{matrix} \right\}$  Given two  $\neq$  class f's f, g,

the corresponding funct<sup>n</sup> h is obtained by

I want to look at 'all'  $\text{Prin}_G(E)$  i.e. with a fixed basepoint then  $\text{Prin}_G(E) \cong \text{Hom}(\pi_1(E), G)$

$$h(y) = |\text{Aut}(y)| \sum_{z \in \text{Princ}(\mathbb{C}P)} (f \circ g)(z|_0) \frac{1}{|\text{Aut}(z)|}$$

$z$  vertices  $\rightarrow y$

~~$y \in \mathbb{C}P/G$~~   $G$ -conj.

$\text{Princ}(\mathbb{C}P)$

$$= |\mathbb{C}G| \sum_{\substack{(y_1, y_2) \in \mathbb{C}G \times \mathbb{C}G \\ y_1, y_2 \text{ conj. to } y}} f(y_1) g(y_2) \frac{1}{|\mathbb{C}G|}$$

$\mathbb{C}P$  has given prin. bundle, its holonomy around top leg =  $f$  and around bottom leg =  $g$ , then around one leg =  $gh$ .

orbit-stab.

$$= |\mathbb{C}G| \sum_{\substack{(y_1, y_2) \in \mathbb{C}G \times \mathbb{C}G \\ y_1, y_2 \text{ conj. to } y}} f(y_1) g(y_2) \frac{1}{|\mathbb{C}G|}$$

orbit-stab.

$$= \frac{1}{|\# \text{conj. class of } y|} \sum_{\substack{(y_1, y_2) \in \mathbb{C}G \times \mathbb{C}G \\ y_1, y_2 \text{ conj. to } y}} f(y_1) g(y_2)$$

$$= \sum_{y_1, y_2=y} f(y_1) g(y_2) \quad (\because f, g \text{ are class fns})$$

which is indeed convolution!

Similarly one checks unit  $\mathbb{1}$  and  $\circ$  pairing are as we defined them using the Frob. alg.  $\forall$  (they are simpler & easier than the multiplications)

So this does indeed give the same TQFT  $Z$ .

However, what is the partition function this time?

$$Z(\text{genus } g \text{ surface}) = \sum_{z \in \text{Princ}(\Sigma_g)} \frac{1}{|\text{Aut}(z)|} \quad (\text{groupoid cardinality})$$

$$= \sum_{z \in \text{Hom}(\pi_1(\Sigma_g), G) / G\text{-conj.}} \frac{1}{|\mathbb{C}G|}$$

orbit-stab.

$$= \sum_{z \in \text{Hom}(\pi_1(\Sigma_g), G)} \frac{1}{|\mathbb{C}G|} = \frac{|\text{Hom}(\pi_1(\Sigma_g), G)|}{|\mathbb{C}G|}$$

which counts principal  $G$ -bundles on  $\Sigma_g$ .

Combining w/ prev., we see that we may compute this invariant by

$$\frac{|\text{Hom}(\pi_1(\Sigma_g), \mathbb{Z})|}{|\mathbb{Z}|} = \sum \left( \frac{\dim V_i}{|\mathbb{Z}|} \right)^{\chi(\Sigma_g)}, \quad \nabla \circ$$

For ~~com~~ complicated surfaces i.e. high  $g$ , LHS is hard to compute while RHS is very easy!

This is perhaps the simplest important example of computing an invariant (of closed surfaces) using TQFT.

Next week: go towards 3-dimensional manifolds.